School Sport Australia provides quality educational opportunities for Australian and International school students and teachers through championships conducted in a range of sports and through the Pacific School Games.

School Sport Australia’s programs aim to cater specifically for Australia’s talented 10-19 year old students in an appropriately educative program.

Underpinning this philosophy:

- School Sport Australia events, hosted by its member bodies, provide opportunities for all Australian able bodied students and students with a disability regardless of location, gender, ethnic or socio economic background.

- School Sport Australia events have competition occurring as a natural component of a program in which sporting ideals of fairness, honesty and integrity are central to the code of practice for players, all officials and spectators.

- School Sport Australia events engender friendliness, fun, enjoyment and a sense of achievement for all participants as an integral part of each program.

- As a consequence of involvement in School Sport Australia events, students’ education programs are enriched through opportunity to develop:
  
  - Understanding of self and other cultures
  - Social and emotional maturity
  - Health and fitness lifestyle practices
  - Personal sporting skills and knowledge
  - An appreciation of sporting ethics
  - Exposure to career opportunities

- School Sport Australia events provide pathways for students to further develop skills and experiences in competitions as a competitor and/or a student official.

- All officials operate in accordance with accepted quality coaching practices, styles and legal and ethical responsibilities.

- Coaching embodies the ethos of School Sport Australia and in working towards the above outcomes, all involved are expected to ensure quality coaching experiences occur for all participants.

- School Sport Australia events maintain a high order of ethical practice in meeting educational outcomes

School Sport Australia utilizes the following Event Model:
THE EVENT MODEL

A. **CORE COMPONENTS:** All School Sport Australia events MUST contain each of the following elements:

<table>
<thead>
<tr>
<th>COMPONENT</th>
<th>COMPULSORY ELEMENTS- All Events</th>
</tr>
</thead>
<tbody>
<tr>
<td>Teams</td>
<td>Must be State/Territory representatives from member bodies or endorsed state or international sporting associations.</td>
</tr>
<tr>
<td>Risk Management</td>
<td>All events are planned and conducted with the welfare and safety of all students, officials and spectators as a priority</td>
</tr>
<tr>
<td>Participation</td>
<td>All competitors are treated equitably and receive a School Sport Australia Participation Certificate as recognition.</td>
</tr>
<tr>
<td>Excursion</td>
<td>An educational excursion is provided for all competitors prior to the completion of competition</td>
</tr>
<tr>
<td>Accommodation</td>
<td>Billeting is the preferred option for student accommodation. Alternative methods of student accommodation are provided within the School Sport Australia Student Accommodation Framework</td>
</tr>
<tr>
<td>Codes of Behaviour</td>
<td>All participants abide by the School Sport Australia Codes of Behaviour during the Championship</td>
</tr>
<tr>
<td>Student Officials</td>
<td>Provide and promote opportunities for students to pursue alternative pathways in sport</td>
</tr>
<tr>
<td>Sports Liaison</td>
<td>Opportunity is provided for National and State Sporting Organisation liaison prior to and during the Championship</td>
</tr>
<tr>
<td>Orientation/Evaluation</td>
<td>Pre event and post event meetings are conducted to provide an opportunity to make recommendations concerning the conduct of the Championship</td>
</tr>
<tr>
<td>Ceremonies and Presentations</td>
<td>An opportunity to promote school sport. Held and conducted as appropriate for each Championship and must be attended by all participants</td>
</tr>
</tbody>
</table>

**Competition**

- **Individual Sports:** Individuals compete through a schedule of events
- **Team Sports:**
  - **12 Years and Under:** Non-elimination Round Robin(s) with option for extra pool games as determined by each sport
  - **13 Years & Over:** A non-elimination Round Robin leading to finals as determined by each sport
  - **Mix ‘n Match**
    - 12 years & under events only – Randomly mixed groupings of all team members involved in fun competitions, skill development, sport education and cultural activities. The activity may encompass more than one of these.

[Any variation to the above model must have the approval of the School Sport Australia Executive Committee]
B. **RECOMMENDED / VALUE ADDED COMPONENTS:** The following elements could be considered to enhance an event.

1. Provide *added opportunities for social interaction* for all students. Through a social activity which is mandatory for all participants and to which billet families and others should be invited.

2. Provide *increased network opportunities* for team officials through both social and professional interaction at formal (the official dinner) and informal functions.

3. Provide opportunities for *Sports Promotion.* (eg. attendance at State/National team trainings, attendance at State/National team games, visits to national sporting facilities, Sports Halls of Fame, participants conducting coaching clinics in local schools)

4. *Use expertise of available personnel within the host state to address participants on sporting issues.* (e.g. Sports Medicine Australia – sports injuries, nutrition, fitness, conditioning, weight training, hydration and re-hydration, career pathways)

5. Provide opportunity for team coaches and managers to attend *professional development sessions.*

6. Liaise with sporting bodies to provide *accreditation* opportunities for students pursuing alternative sporting pathways. (eg. coaching, umpiring, sports trainer)

7. Provide opportunity for parents/billeting families to participate as spectators.

8. **13 years & over Events**

   Provide opportunity for selection in School Sport Australia merit or international touring teams/squads.

9. **13 years & over Events**

   Provide recognition within teams and or across the event. (eg. Best & Fairest/Most Valuable Player etc)