

**SCHOOL SPORT AUSTRALIA**  
**PRIMARY**  
**BOYS 12 YRS & UNDER CRICKET CHAMPIONSHIP RULES**  
**"The Challenge Cup"**  
**Donated by Lew Cooper (Qld)**

**To be held annually during the last two weeks of the January school vacation**

Note: These rules are to be read in conjunction with the School Sport Australia 12 years and under General Rules and should be reprinted in the Championship program.

**1.0. Competition Rules.**

1.1 Rules of the Game.

Unless otherwise stated hereunder, "Cricket Australia Rules" shall be followed.

1.2. Championship Duration

The Championship shall extend over a minimum of six (6) days and a maximum of eight (8) days. A rest day and an Excursion/Mixed Activity Day should be programmed during the Championship usually following two consecutive days of cricket.

The Excursion/Mixed Activity Day is to involve a half day Educational Excursion and a half day mixed teams cricket based activity of either Super "8's" or similar modified cricket game, coaching session or skills program.

1.3. Match Conditions

1.3.1. Hours of Play

Teams shall arrive at the ground where they are to play at least thirty (30) minutes prior to the time set for the commencement of play.

All matches shall consist of two (2) sessions of play each of two fifty (50) overs duration, except as hereinafter provided. An adjournment of forty (40) minutes for lunch shall be taken.

The starting time of all matches, and the duration of the adjournments shall be determined by the host state before the commencement of the Championship and shall thereafter be unalterable without the approval of the host state.

Drinks may be taken after the 17<sup>th</sup> and 34<sup>th</sup> overs of each innings, provided the players have not left the field for any reason during the session, prior to the time set for the taking of drinks. Should a wicket fall within five (5) minutes of the time set for taking drinks, the drinks shall be taken immediately.

In the event of cessation of play due to rain, bad light, etc, which extends to within thirty (30) minutes of a break the break can be taken immediately, at the discretion of the umpires.

1.3.2. Divided Overs

Each team, unless previously dismissed, shall have its first innings compulsorily closed at the conclusion of the fiftieth (50) over. In the event of both teams concluding their first (1st) innings, whether compulsorily or otherwise, before the time set for the close of play, the match shall continue under normal conditions until that time. It shall be permissible for the side batting second (2nd) to bat for up to two (2) hours beyond the time set for the close of play should this be necessary for it to receive its full quota of overs provided carnival organisation enables this to take place. This shall be determined by the Championship Convener prior to the commencement of the Championship. For calculation purposes, the proposed finishing time shall be set at seven (7) hours after the set starting time of all matches. If the side batting second is unable to receive its entitled number of overs within the specified period of extension, then the match shall be declared drawn.

In the first (1st) innings of each team, the scorers shall notify the umpires by clear signal of the end of the forty-fifth (45th) over, and the umpires, in turn, shall notify the batsmen and the captain of the fielding side. If a bowler is unable, for any reason to complete an over, the remaining balls of that over shall be bowled immediately by any other bowler, provided that such part of an over shall be counted as an over for the purpose of Law 24 of "The Laws of Cricket.

### 1.3.3 Follow On.

The 'follow-on' rule shall be seventy-five (75) runs.

### 1.3.4 Late Starts

In the event of a match not being able to start on time owing to weather or the state of the ground and it not being possible for each side to receive its full quota of fifty (50) overs, the number of overs to be bowled in the first (1st) innings of each team will be reduced at the discretion of the Carnival Convener. If a match cannot commence within ninety (90) minutes of the set starting time the number of overs shall be reduced by the formula of a reduction of one over per team for every six (6) minutes of time lost. A match shall not commence unless it is possible for each side to receive at least thirty-five (35) overs in its first (1st) innings. The host state shall determine the compulsory starting and finishing times of all matches and this shall be notified to all teams at the pre-Championship meeting.

If a team does not receive a minimum of thirty-five (35) overs (unless previously dismissed) within the allocated time, the round shall be abandoned and no points will be allocated to any team.

### 1.3.5 Change of Innings.

Should an innings close within twenty (20) minutes of the time set for an adjournment, that adjournment shall be taken immediately at the close of the innings, and the normal ten (10) minutes interval between innings shall not then be allowed.

### 1.3.6 Fielding Restrictions.

No fieldsman shall be allowed to field within ten metres of the batsman on strike except those fielding within an arc from point to wicketkeeper in the off side of the wicket.

### 1.3.7 Bowling Restrictions.

In all School Sport Australia Championship programs, a maximum innings allocation of eight (8) overs per bowler will be allowed for all bowlers except for one (1) or two (2) designated slow/spin bowlers who may bowl ten (10) or nine (9) overs respectively to complete the allocated fifty overs of the match.

These must be bowled in no more than four (4) overs duration for fast/medium bowlers. A break of at least the same number of overs from one end must occur between each bowling spell. Should a *fast/medium* bowler complete a spell of less than four (4) overs he should not be entitled to bowl again until the completion of an equivalent number of overs to that of their last spell from the end from which the last over of the spell was bowled.

### 1.3.8 No Ball.

.Any short pitched delivery passing above shoulder height of a batsman when in his normal stance shall be called a NO BALL regardless of whether the batsman attempts a shot.

A full pitched delivery from a fast/medium bowler which passes above waist height of a batsman when in his normal stance shall be called a NO BALL regardless of whether the batsman attempts the shot, notwithstanding that any ball delivered above shoulder height on the full shall be call a NO BALL.

## 1.4. Team Size

Teams shall be limited to a maximum of thirteen (13) players.

Before the commencement of play in all matches, teams will nominate a squad of twelve (12) to play in the match, with one player designated not to bat. The name of this player will be noted on team sheets and in the scorebook.

The interchange of 12<sup>th</sup> and 13<sup>th</sup> players shall be allowed as fieldsmen at any time up until the forty-fifth (45) over provided this does not cause any interruption to the flow of play. (This does not refer to injury where a replacement can occur at any time.)

## 2.0. Competition Structure

### 2.1. Draw.

The host state shall prepare the draw based on the previous year's results which shall thereafter remain unaltered.

If there are six (6) or less teams participating, the Championship will be played on a round robin basis with no finals being played.

For four (4) teams participating, teams will play two rounds and for five (5) or six (6) teams, one round only will be played.

For seven (7) or eight (8) teams, the Championship shall be conducted in two Pools (A and B). Each team will play the others in the pool once. At the conclusion of these preliminary rounds, the teams will again be divided into two Pools based on points.

The two teams with the highest number of points in each pool will form Pool C and the other teams in each pool will form Pool D.

Each team will play the two teams in their Pool that they have not previously played to complete the Championship.

The winner shall be the team(s) in Pool C with the highest number points.

### 2.2 Invitation/Composite Teams

It is strongly recommended as the preferred option, whenever a bye is to be filled by a host state, that all participating states be invited to provide players for an invitation team.

In the event of an Invitation School Sport Australia team participating in the Boys Cricket Championship, it is to be given equal status with all other state/territory teams and is eligible to win any awards given.

### 2.3. Points Allocation.

First innings lead	6 points
First innings loss	1 point
First innings tie	3 points
Outright win after first innings lead	10 points
Outright win after first innings loss	5 points
Outright win after first innings tie	7 points
Outright loss after first innings lead	6 points
Outright loss after first innings loss	0 points
Outright loss after first innings tie	3 points
Tied match after first innings lead	8 points
Tied match after first innings loss	3 points
Tied match after first innings tie	5 points
Drawn match (i.e. no first innings results)	3 points
Bye	0 points

#### Clarification of attempting an outright victory.

Any outright result must be achieved within the maximum 100 overs allocated for the match. For calculation purposes there will be no loss of overs for the changes in innings that would occur.

Teams attempting to achieve this type of result must take into account Rule 1.3.7 Bowling Restrictions that limit the number of overs players can bowl in a match.

In the event of a forfeit, the team making the forfeit receives zero (0) points and the team receiving the forfeit is given the maximum number of points gained by any other team in that round.

Results of all matches shall be handed to the Championship Organiser or such other person designated at the Pre-Carnival Conference, on the official form provided, not later than thirty (30) minutes after the close of play.

Protests must be lodged with the Championship Organiser within 1 hour of the completion of the match and shall be dealt with by a Judiciary chaired by the Championship Convener, Host state school sport officer and the Cricket National Secretary or their delegate. The persons on the Judiciary are to be nominated at the Pre event meeting.

Where there are four (4) or more teams participating, in the event of two (2) or more teams completing their matches with the same points, joint winners shall be declared.

In a four (4) or more team Championship, a minimum of three (3) complete rounds must be completed before a winning team(s) can be declared.

### **3.0 Facilities & Equipment.**

#### **3.1. Wickets**

All matches are to be played on turf. Concrete wickets with a suitable synthetic covering are to be used if turf wickets are unavailable due to weather or other unforeseen circumstances. All arrangements for the use of these alternate wickets should be made prior to the commencement of the carnival.

When games are played on synthetic covered wickets, any ball pitching off or on the edge of the wicket will be declared a no ball.

Boundaries are to be set at a maximum of fifty five (55) metres.

#### **3.2. Apparel**

Each team shall supply and use its own gear. The use of batting helmets will follow the "Recommendations for Use of Helmets" as set out in the Cricket Australia's Junior Cricket Policy November 2002.

All matches shall be played in cricket boots or white sandshoes, white shorts or trousers, and predominantly white shirts or "T" shirts. Headwear may be a white hat, a helmet or cap of the team. A jumper, if worn, shall be white except for team markings.

#### **3.3 The Ball**

Two piece or four piece 142gm leather balls as approved by the host state's senior cricket body shall be used in all matches. A team is entitled to a new ball for a second innings if they so choose.

#### **3.4. Scoring.**

Each team shall provide a competent scorer.

Both score books shall be checked by a Manager from each team involved in the match at every break, and shall be signed by the umpires at the conclusion of the match.

The host state shall ensure that there is, at each match, a board displaying the numerals clearly visible to players on the field, the runs scored, wickets lost, and overs completed in the innings in progress.

The official umpires shall keep the times of play. These shall be checked with the official scorer.

#### **3.5. Drinks.**

Drinks shall be provided by the host state during all matches as required under Rule 1.3.1.

#### **3.6. Lunches.**

The host state shall be responsible for the provision of lunches for all players and officials on all playing day

### **4.0. Match Officials.**

#### **4.1. Team Officials.**

Team Officials may only encroach onto the field in the event of injury to a player or if called upon to do so by an umpire or Championship official.

No team official, umpire or spectator shall coach a team whether by voice, signal, or any other method while the game is in progress. Team officials only permitted to speak to fielding side or batsmen during scheduled breaks. (Scheduled breaks i.e. adjournments (lunch, tea), change innings, drink breaks, cessation in play due to weather and/or injury.)

## 4.2 Umpires.

Where practicable, all available umpires, who are officiating in the Championship fixtures, should attend a rules briefing prior to the Opening Ceremony.

## 5.0 **Super Eights Carnival**

All games are played in accordance with the laws of cricket as recognised by the Cricket Australia and as adapted by the relevant host state cricket association except as amended below.

- a) Each game is played between two teams of eight (8) players and consists of seven (7), six (6) ball overs bowled by each side from one end of the wicket.
- b) With the exception of the wicket keeper each member of the fielding side bowls one over. The wicket keeper cannot be changed during a game unless he is injured. The substitute wicket keeper, who cannot bowl, must complete the innings.
- c) All runs and extras are scored according to the accepted laws of cricket with the following exceptions:
  - i) Any wide delivery or 'no ball' shall count as two (2) extras to the batting side and an extra ball will be bowled for each.
  - ii) Any over shall have a maximum of eight (8) balls (including wides and no balls) except in the last over of an innings which must have six (6) legal deliveries.
  - iii) A ball called wide by the umpire will be considered a dead ball. Two (2) runs only will be scored and the batter cannot be dismissed. Two lines will be drawn at right angles to the crease from the bowling to the batting creases, 75cms from the middle stump, to assist the umpires. Any ball which passes outside these lines will be called a wide unless it strikes the bat or any part of the batter below the shoulders.
  - iv) Any ball delivered by the bowler reaching the batter above shoulder height in their normal batting stance shall be called a 'no ball'. Two runs will be added to the score and another ball will be bowled.
  - v) Underarm bowling is not permitted.
- d) When the ball is bowled no fielder may stand closer than ten (10) metres from the striker's wicket on the leg side or in front of the wicket on the off-side.
- e) A batter must retire 'not out' on reaching a personal score of twenty (20) (or total they achieve if their last scoring shot takes them beyond this score eg.  $18 + 4 = 22$ ). Retired batters may return in the order in which they were retired if one of the last pair of batters is out before the completion of seven (7) overs.  
If seven (7) wickets fall before the 7 overs are completed, the last remaining batter is the only one who can score runs and must return to the striker's end each time he scores a 1, 3 or 5. If either of these last two batters are 'run out' the innings will be ended.
- f) Team members are numbered 1-8. In any knockout or round robin competition players must continue to rotate to ensure every player is given the maximum opportunity to bat. For example, if batters 5 and 6 were batting at the completion of their team's innings in a specific game, numbers 7 and 8 would open the batting in the following game. Any replacements who come into this game would be required to bat before any player who has previously batted.
- g) **The Result**
  - 1) The team with the highest score at the end of the game will be the winner.
  - 2) If the totals of both teams are equal, the side losing the least number of wickets will be declared the winner.
  - 3) If the result cannot be decided by (1) or (2) the side which bowled the least number of wides and no balls will be declared the winner.
  - 4) If the result still cannot be determined the winner will be the team with the highest score after the 8th legitimate ball.

- h) **Point Score**
- 1) Two (2) points are awarded to the winning side. If a tie exists after 1, 2, 3 and 4 in determining a result both sides will receive one (1) point.
  - 2) To determine the placings at the completion of the round robin section of the competition where both sides are equal on points the following criteria in order will be used:
    - a) The team winning the most matches
    - b) If two (2) teams only are equal, the winner of the game played between the two teams during the competition
    - c) The team with the best average during the competition. The average will be determined by using the following method:  
(Total runs scored – wickets lost). (Total runs against wickets taken).

**Umpires** Managers and coaches will be in charge of all matches.

i) **The Ball**

It is recommended that a Platypus Ply ball be used in all matches. Softer than a normal ball, it has a similar bounce to a standard leather ball, can travel a similar distance when hit, yet it is easier to catch. Batters have the option of wearing protective leg guards (pads).

j) **Code of Conduct**

At all times decisions made by the umpires on the field of play shall be final. The Championship Convener shall be responsible for all matters. Any team captain and/or player who displays unreasonable behaviour in the opinion of the convener shall be disqualified from the competition.

k) **Time Wasting**

All teams must complete their allotted overs in less than twenty five (25) minutes unless either the officiating umpire or competition convener rules that extra time will be added due to an injury or legitimate disruption to play.

The offending team, when batting, will only be entitled to receive the number of overs when twenty five (25) minutes is reached while their opponents must receive their full quota of 7 overs.

13. **Lunches**

Lunches are to be provided for all teams by the host state and are to be included in the Championship budget. Lunches should be prepared in accordance with current Health regulations, delivered prior to the scheduled time for lunch and should be stored appropriately.

**SCHOOL SPORT AUSTRALIA  
SERVICE AWARD RECIPIENTS**

NAME	STATE	YEAR
Grahame Barrett	NSW	2001
Graham Mattner	SA	2001
Kelly Masters	VIC	2002
Brian Pearson	NT	2006
Peter Finch	VIC	2007