SCHOOL SPORT AUSTRALIA

12s RUGBY LEAGUE – RULES AND GUIDELINES

“The Gary Balkin Cup”
To be held annually in July/August

1. These rules are to be read in conjunction with the School Sport Australia Primary General Championship Rules and should be reprinted in the Championship program.

2. Unless otherwise stated, the rules as set down by the Australian Rugby League (Mod Rules for 12 year olds) shall apply with the following exception:
   a) Unlimited interchange shall be allowed.

3. The Championship shall extend over a minimum of seven (7) days and a maximum of nine (9) days.

4. Teams shall be limited to a maximum of seventeen (17) players. Age eligibility will be as per School Sport Australia rules.

5. Points allocation for a win, draw and loss will be as follows: win – (3), draw – (2) and loss - (1). After four rounds, all teams are to be ranked 1-8 in the same ladder irrespective of their pool. If teams are on equal points after the 4th game, the ranking will be based on the head to head game. If there was no head to head game, the ranking will be based on points differential. In the result of a draw in the head to game, the team scoring the most tries in that game will be ranked higher. If tries are equal, the team scoring the first try will be ranked higher.

The draw shall be as follows:
   a) For 7 competing states/territories

Pool placing to be determined over the last 4 years of competition as is presently the case. i.e. 2 Pools are established with rankings based on the addition of each team’s finishing position from the previous 4 years’ Championships with the lowest score ranking highest. Where scores are equal, the team with the highest finishing position in the previous year’s competition will be awarded the higher ranking. An invitation team will be invited to fill the bye. This team will be ranked in consultation between the host state and the National Secretary.

<table>
<thead>
<tr>
<th>Pool A:</th>
<th>Team 1</th>
<th>Team 2</th>
<th>Team 3</th>
<th>Team 4</th>
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</thead>
<tbody>
<tr>
<td>Pool B:</td>
<td>Team 5</td>
<td>Team 6</td>
<td>Team 7</td>
<td>Team 8</td>
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</tbody>
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Sunday:
<table>
<thead>
<tr>
<th>Pool A:</th>
<th>Team 1</th>
<th>Team 2</th>
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<tbody>
<tr>
<td>Pool B:</td>
<td>1v2</td>
<td>3v4</td>
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<tr>
<td></td>
<td>5v6</td>
<td>7v8</td>
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</tbody>
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Monday:
<table>
<thead>
<tr>
<th>Pool A:</th>
<th>Team 1</th>
<th>Team 2</th>
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</thead>
<tbody>
<tr>
<td>Pool B:</td>
<td>1v3</td>
<td>2v4</td>
</tr>
<tr>
<td></td>
<td>5v7</td>
<td>6v8</td>
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</tbody>
</table>

Tuesday:
<table>
<thead>
<tr>
<th>Pool A:</th>
<th>Team 1</th>
<th>Team 2</th>
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</thead>
<tbody>
<tr>
<td>Pool B:</td>
<td>1v4</td>
<td>2v3</td>
</tr>
<tr>
<td></td>
<td>5v8</td>
<td>6v7</td>
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Wednesday:
Quarter Finals:
After 3 days of competition teams will play Quarter Finals which are cross pool games. The winners of the Quarter Finals will move on to the Semi Finals. Rankings for the Quarter Finals will be determined as a result of place in each pool after the first 3 days competition.
QF 1: 1st Pool A v 4th Pool B
QF 2: 2nd Pool A v 3rd Pool B
QF 3: 3rd Pool A v 2nd Pool B
QF 4: 4th Pool A v 1st Pool B

Thursday:
Educational Excursion

Friday: Semi Finals Day
Semi Final 1: Winner QF1 v Winner QF4
Semi Final 2: Winner QF2 v Winner QF3
Ian Duncan Qualifying Final 1: Loser QF2 v Loser QF3
Ian Duncan Qualifying Final 2: Loser QF1 v Loser QF4

Saturday: Finals Day
Loser Ian Duncan Qualifying Final 1 v Loser Ian Duncan Qualifying Final 2
Winner Ian Duncan Qualifying Final 1 v Winner Ian Duncan Qualifying Final 2 (Ian Duncan Shield)
Loser Semi 1 v Loser Semi 2 (Graham Johnson Shield)
Winner Semi 1 v Winner Semi 2 (Gary Balkin Cup)

b) For 6 competing states/territories
A round robin competition - 5 games for all teams followed by
1 v 2 - ARL Development Pool
3 v 4 - Graham Johnston Pool
5 v 6 - Ian Duncan Pool
c) For 5 competing states/territories
The host state to enter an invitational team - a round robin competition as for 5(a).
d) For 4 competing states/territories
Teams will play two rounds followed by
1 v 2 - ARL Development Pool
3 v 4 - Graham Johnston Pool
e) Teams will be programmed to play one match per day.
f) In the event of a draw in the ARL Development Pool, the Graham Johnston Pool or the Ian Duncan Pool, joint winners will be declared.
g) The competition shall be conducted on a points for/points against format, not percentages.

6. The Australian Rugby League Referees Association Coordinator will appoint referees for all matches.
7. All matches will be of 2 x 20 minute halves with a 5 minute interval.
8. An official time-keeper/scorer shall be appointed by the host state.
9. No team official or spectator shall coach a team from the sideline whether by voice, signal or any other method while the game is in progress.
10. Team officials may only encroach onto the field in the event of injury to a player or if called upon to do so by a referee or Championship official. In the event of injury a designated team official may enter the field of play to treat a player. If the official requires assistance from qualified medical personnel he will signal by raising one arm. Play will continue in this instance. If further assistance is deemed necessary, the medical personnel will signal a match official who will stop play to allow treatment of the injured player. Only in this instance will time-off be allowed.
11. Results of all matches shall be handed to the Championship organiser or such other person designated at the Pre-Championship Meeting, on the official form provided, not later than thirty (30) minutes after the close of play.
12. A judiciary is to be formed at the Pre-Championship meeting and consist of the championship Convener, National Secretary (Chairperson) and an independent team official who is a current teacher. The judiciary will only meet to investigate an incident on receipt of an On-Field Incident Report. The player (along with his Team Manager) will have the opportunity to address the Judiciary. The player has the right of appeal on any penalty and if so, an additional independent person will be included to hear the appeal.
13. **Protests**

a) Protests must be lodged, in writing, by the team management, with the Championship convener within forty-five (45) minutes of the conclusion of the game in question. Officials of the team subject to a protest are to be informed immediately.

b) At the Pre-Championship meeting a protest committee of three (3), consisting of the Championship convener (Chairperson), the National Secretary and an elected state representative, will be appointed. When the National Secretary is not in attendance, the position will be filled by a second state representative.

### SCHOOL SPORT AUSTRALIA SERVICE AWARD RECIPIENTS

<table>
<thead>
<tr>
<th>NAME</th>
<th>STATE</th>
<th>YEAR</th>
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<tbody>
<tr>
<td>Ian Duncan</td>
<td>NT</td>
<td>2002</td>
</tr>
<tr>
<td>Kevin Corcoran</td>
<td>NSW</td>
<td>2003</td>
</tr>
<tr>
<td>Gary Murtha</td>
<td>ACT</td>
<td>2006</td>
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<tr>
<td>Glyn Sargent</td>
<td>ACT</td>
<td>2010</td>
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<tr>
<td>David Cohen</td>
<td>SA</td>
<td>2011</td>
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### SCHOOL SPORT AUSTRALIA ECLECTIC SERVICE AWARD RECIPIENTS

<table>
<thead>
<tr>
<th>NAME</th>
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<th>SPORTS</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sharyn Smith</td>
<td>NT</td>
<td>2006</td>
<td>Rugby League / Australian Football</td>
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